

Department for Learning Development

iPad Loan Agreement

The Department for Learning Development (DfLD) are able to offer 21 iPads for short-term loan. The devices are to be used by staff to undertake learning activities with students. Examples of such activities can be found at the end of this form (in the *Ideas for Usage: Tablet Pedagogy* section).

Borrowing the Devices

To request loan of the devices please complete the short application at the end of this form and return it to the E-Learning Team in DfLD either in the internal mail or via elearning@tees.ac.uk.

Collection/Return of the Devices

As this is a shared resource you will be required to return the devices as soon as possible. Dates and times for collecting/returning the devices will be confirmed once your application has been agreed.

Failure to return the devices by the agreed time/date may result in further loans being cancelled.

If you have reserved the devices and no longer require them you must cancel the reservation. Failure to do so may result in further loans being cancelled.

Logging the Users

When loaning the devices you will be provided with a register. When handing out the devices for your learning activity you must use this register to log which user is given which device. The register must be returned to DfLD when you return the devices.

Core Apps

The devices are pre-loaded with a set of core apps, these apps are:

App	Author description
3D Brain	An interactive 3-D model of the brain, with 29 structures that can be rotated in three-dimensional space. Each structure has information on brain disorders, brain damage, case studies, and links to modern neuroscience research.
Adobe Acrobat Reader	A tool for viewing and interacting with PDF documents. Easily access, manage and share a wide variety of PDF types, including PDF Portfolios, password-protected documents and fillable forms.
Bamboo Paper	A digital notebook application to help you capture your creative moments and thoughts.
Coach's Eye	Record it. Break it down. Get better. Analysis tool to instantly review video allowing side-by-side view, slow motion, zoom and pan, drawing and annotation.
CoachMyVideo	Anytime, Anywhere Video Analysis.
Dartfish EasyTag	Notional analysis. Start the timer at the beginning of a session then a fully customizable tagging panel is used to time-stamp the key performance indicators of your sport and display instant statistics of their frequencies.
Dropbox	Dropbox lets you bring all your photos, documents and videos anywhere and share them easily. Access any file you save to your Dropbox from all of your computers.
Evernote	Remember everything across all of the devices you use. Stay organised, save your ideas and improve productivity. Evernote lets you take notes, capture photos, create to-do lists and record voice reminders.
FINR Brain Atlas	Explore the anatomy of the brain and common brain injuries in a 3-dimensional model. Detailed descriptions include the function of normal structures, related structures, common injuries to those areas, and resulting deficits due to damage.
Google Earth	Fly around the planet with a swipe of your finger with. Browse layers including roads, borders, places, photos and more.
Hokusai	Multitrack audio editor, export to wave or MP4 format then transfer to your computer via USB or Dropbox.
iBooks	An application to download and read books. Can be used to view self-created content using the Apple iBooks Author software.
iTunes U	Gives you access to complete courses from leading universities and other schools, plus the world's largest digital catalog of free education content.
Keynote	Presentation application for mobile devices.
Muscle Pro	<ul style="list-style-type: none"> • 360 horizontal degree rotation of any body part - with a swipe of your finger. • Rotate vertically for inferior and superior for unique views where applicable. • 10 layers of superficial and deep muscle. • 3D level with insertion / origin points mapped onto bone. • 215 animations of every movement of each articulation (flexion, extension, etc.)

Notability	Sketch ideas, annotate documents, complete worksheets, keep a journal, teach a class, make a presentation and much more. Write, illustrate, annotate and add voice recordings using in built tools.
Pages	Create, edit and view documents wherever you are.
Paper	Capture your ideas as sketches, diagrams, illustrations, notes or drawings and share them across the web.
Pocket Brain	Pocket Brain is a mobile reference tool. It assists the medical, nursing and health care practitioner to learn clinically relevant anatomy of the human brain for examination, revision and patient education purposes.
Popplet	Popplet is a platform for your ideas. Popplet's simple interface allows you to move at the speed of your thoughts. Capture ideas, sort them visually and collaborate with others in realtime.
Scan	QR code reader and barcode scanner.
Skitch	Skitch lets you communicate important ideas in an instant. Snap a photo, mark it up and send it on. Make your message clear with arrows, stamps, text, shapes and more.
Teacher and Student Clicker	Socrative brings smart clickers, student response and ease of use to a whole new level. Engage the entire classroom with educational exercises and games whilst capturing student results in real-time.

You will also have access to all in-built iPad features such as the camera and Safari browser (unless you request otherwise).

iPad Loan Application Form – Please return to DfLD or email to elarning@tees.ac.uk

Name:							
School/Department:							
Date of Request:							
Number of Devices Required (max = 21):							
Booking Date:		Pickup Time:		Return Time:			
Recurring booking? (Please give full dates in 'Other')		Yes:		No:			

By completing the loan application you agree to provide a short case study (template will be provided by DfLD).

You agree that DfLD may share this case study through various mechanisms ('L&T@Tees' WordPress site for example).

Do you require any "e-content" to be pre-loaded on to the devices? If yes, give details:
Description of Learning Activity:
How will you judge/reflect upon the success of the activity?
Other information:

If you would like to use specific apps that are not listed above please detail them (exact app name and associated costs) below.

App Name	Reason Required	Number required	Cost

If there is a cost to purchase these apps, by submitting this request you agree that this cost will be met by your School/Department and that you have sought authorisation for this before submitting this request. You also agree that, once purchased, these apps can be made available to other users.

Ideas for Usage: Tablet Pedagogy

Pedagogy	App Functionality
Provide feedback on work (tutor and peer)	<ul style="list-style-type: none"> • Annotating media • Videoing students doing a task and annotating the video to provide feedback e.g. presentations, performance, movement, workshops, role play • Taking a photo of a students' work and annotating it with feedback. • Annotate PDF assignments
Note taking written/audio/media	<ul style="list-style-type: none"> • Note taking during lectures/seminars/group meetings/field work/placement work
Alternative assessments	<ul style="list-style-type: none"> • Creating a video/movie
Group work	<ul style="list-style-type: none"> • Sharing tasks with group members/group project management • Researching information and sharing the results via presentation/poster/movie etc.
Formative assessment	<ul style="list-style-type: none"> • Short quizzes in lectures and seminars to gauge understanding
Reflection	<ul style="list-style-type: none"> • Students video each other doing presentations/practical exercises/performances then reflect on their performance through discussion with tutor and peers.
Accessing resources on the move/just in time	<ul style="list-style-type: none"> • e.g. TED talks, YouTube, academic articles, weather, news, archives
Showing 3D anatomy in situ	<ul style="list-style-type: none"> • e.g. 3D brain, Muscle Pro